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ENHANCE CLOUD DATA SECURITY USING WATERMARKING TECHNIQUE IN CLOUD COMPUTING

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ABSTRACT
The dispersed nature of cloud computing allows for the storage of data across numerous virtual servers. In order to access data from virtual servers, clients from various regions communicate with cloud service providers. The user of the cloud does not need to upgrade their system or set up complex infrastructure in order to use the service. The services that make up the cloud architecture are addressed in this study, along with watermarking techniques, and the key elements that contribute to security are carefully examined. In order to secure information, this paper explains how the watermarking approach would enhance the security of data stored in the cloud.

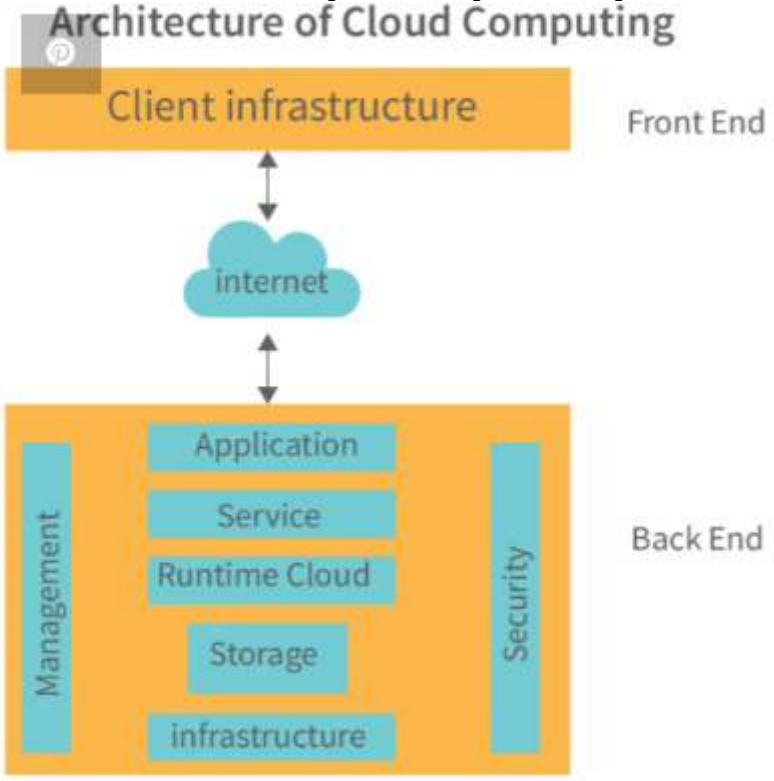
Key words: Watermarking in cloud, Data security, Security using encryption.

1. INTRODUCTION
Users can access services provided by service providers on a pay-per-use basis with the aid of the cloud computing paradigm. Using software and hardware that is remotely controlled by outside parties is now possible for individuals and businesses thanks to cloud services. In this work, we promise a way for delivering security that includes locating unauthorised databases and verifying ownership. Watermarking technology has become a database in order to prevent unauthorised users from accessing them and copying their work.
The most frequent and successful method to shield owners from unauthorised use is digital watermarking. Digital watermarking is a technology that generates and recognises undetectable markings that can be used to identify the source, reliability, and authorised use of digital data. It should should not be noticed and be challenging to reproduce.

2. Cloud Computing
Cloud computing is location-independent computing where resources, software, and data are made available on demand to computers and other devices from shared servers. Applications for cloud computing store and remove data and files in accordance with user needs. The National Institute of Standards and Technology (NIST) defines cloud computing as a delivery model for IT services as "a model for enabling convenient, on-demand network access to a shared pool of configurable computing resources (e.g., network service, storage, application, and service) that can be rapidly provisional and released with minimal management effort or service provides interaction."
One new sort of computing architecture that can offer services on demand and at a low cost is cloud computing. Saas, Paas, and Iaas are the three well-known and widely utilised service models in the cloud. Applications for Saas (Software as a Service) are made available to customers across a network by a vendor or service provider (Internet). All gadgets that support the internet are compatible with it. Platform as a Service, or PaaS, offers a platform and an environment so that programmers may create applications and services. The user can use this service online and it is hosted in the cloud. Infrastructure as a Service (IaaS) offers internet users access to computing resources in a virtualized environment known as "the cloud."

Cloud computing can be split into three categories: public cloud, private cloud, and hybrid cloud. This is based on the differences in access scope. Public cloud is available for use and is the property of the service provider. A private cloud is one that belongs to a specific business, whereas a hybrid

cloud has elements of both public and private clouds. A private cloud is one where only authorised users have access to the provider's services. Everyone can utilise the cloud service in the public cloud, but the hybrid cloud combines the concepts of both public and private clouds.



2.1 Characteristics of Cloud Computing

Following are the five essential characteristics:

- **On-demand self-service:** The cloud offers users all necessary computer resources based on their needs.
- **Wide Network Access:** Users can use a desktop computer, a laptop, a mobile phone, etc. to access cloud services online.
- **Resource Pooling:** The cloud provider allocates resources to users in accordance with their needs.
- **Quick Elasticity:** Depending on the situation, cloud computing can swiftly allocate and de-allocate services.
- **Measured Service:** Resource utilisation is controlled by the cloud provider.

2.2 Benefits of cloud Computing

Following is list of key benefits on enterprise can expect to achieve when adopting cloud infrastructure.

- **Cost reduction:** One can save a lot of money by using cloud infrastructure instead of buying and manufacturing expensive equipment. Also, it lowers downtime-related expenditures.
- **Data Security:** The cloud provides cutting-edge security measures to ensure that data is handled and kept safely.
- **Scalability:** Cloud-based solutions are perfect for companies with expanding or varying bandwidth requirements. Without having to invest in physical infrastructure, you can quickly increase your cloud capacity as your business demands grow.
- **Mobility:** Cloud computing enables access to company data on the go via a smartphone and other mobile devices.

- **Disaster Recovery:** Cloud-based services offer speedy data recovery in a variety of emergency situations, including power outages and natural catastrophes.
- **Control:** The cloud gives you total visibility and management of your data. You can easily choose which people have access to what data at what degree.

3Using a watermark

A watermark is a message—typically a logo or stamp used as a signature—that is highly transparently overlaid over an image. The use of watermarking to obscure multimedia data is relatively recent. There are two categories for the watermarking technique: visible watermarking and invisible watermarking. The fundamental benefit of both visible and invisible watermarking is that it can be viewed without being extracted, but their drawback is that watermarking would ruin the presentation of the material, making it inappropriate for use in today's modern digital applications. In contrast, invisible watermarking is removed using a specific technique, however it may keep the cover image's original appearance.

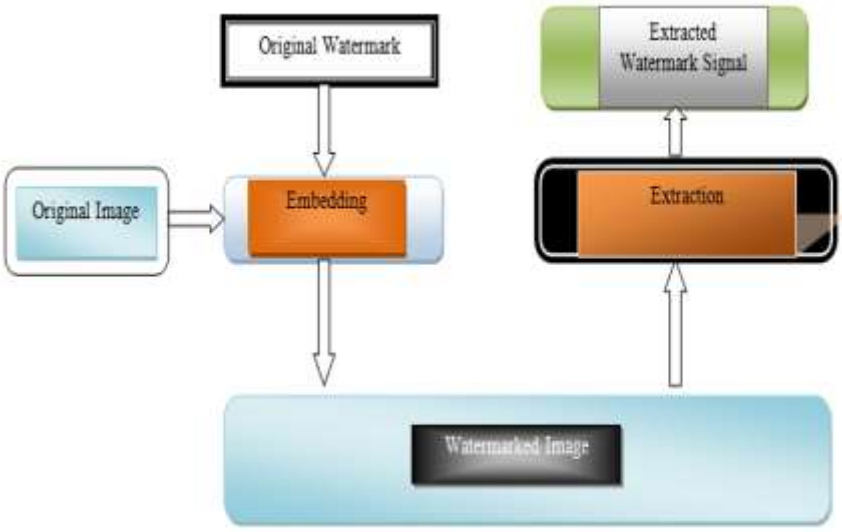


Fig.1: Block diagram of Watermarking

Electronic Watermarking

Data is inserted into digital multimedia content using the digital watermarking technique. This is used to confirm the legitimacy of the content or identify the owner of digital information. Watermarking on digital images is used to insert secret information. Upon embedding, a watermarking image is created that is more resistant to attacks. Water marking can be broken down into three stages:

Embedding stage: -

Watermarking is initially inserted into the original image during the embedding stage using an embedding technique and a secret key. Afterwards an image with a watermark is created. Hence, the watermarked image is sent over the internet.

Attack / Distortion Stage: At this phase, our watermarked data is either altered or destroyed as it is transported across a network, depending on whether noise is introduced to the watermarked image or an attack is launched against it.

Stage of detection and retrieval: In this stage, the watermark is recognised or retrieved from the watermarked image by the specialised detector utilising a detection algorithm and a secret key. Noise has also been identified in addition to this.

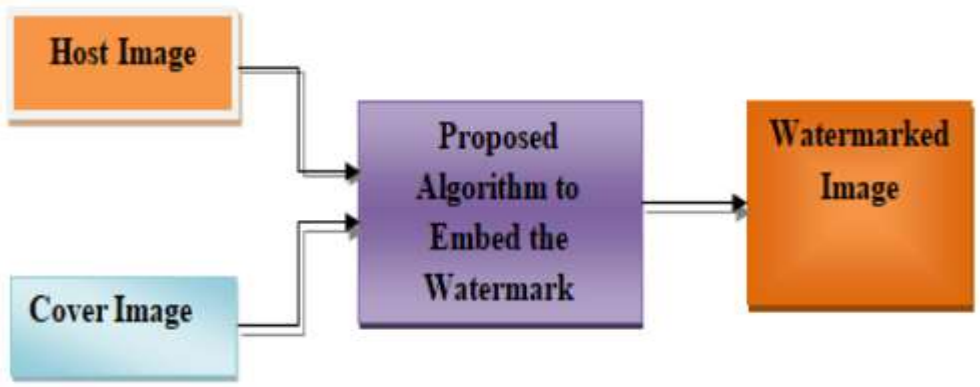


Fig.1: Basic Watermarking Principle

Type of Digital Watermarking

Watermarks and watermarking techniques can be categorised in a number of different ways. According to the type of document that needs to be watermarked, watermarking techniques can be categorised into the following four groups:

1. Text watermarking
2. Image watermarking
3. Audio watermarking
4. Video watermarking

Many techniques provide watermarking in the spatial domain for photography. Frequency domain watermarking is an alternative to spatial watermarking.

Category of Watermarking:

Depending on a variety of factors, digital watermarking techniques can be categorised in a number of ways. The following is a list of different types of watermarking techniques.

1. **Strong & Weak watermarking:**
   While using robust watermarking, any changes to the watermarked content have no bearing on the watermarking. Contrarily, fragile water marking is a method in which water marking is lost when the contents being water marked are altered or interfered with.
2. **Watermarking that is both visible and transparent:**
   Visible watermarks are those that are incorporated into visual content in a way that makes them visible when the content is viewed. When examining digital content, transparent watermarking cannot be seen and cannot be identified.
3. **Public vs. Private Watermarking:**
   Users of the content are permitted to identify watermarks in cases of public watermarking, but not in cases of private watermarking.
4. **Symmetric and Asymmetric Water Marking:**
   Symmetric Watermarking uses the same key to embed and detect the water mark, whereas Asymmetric Watermarking uses distinct keys.
5. **Steganographic and Non-Steganographic Water Marking:**
   Steganographic Water Marking is a method in which readers of the content are not aware that Water Marking is present.

Users are aware of the presence of the watermark in njon-steganographic watermarking. While non-steganographic watermarking techniques can be used to detect privacy,steganographic watermarking is used in fingerprinting applications.

Characteristics of Digital Water Marking

1. **Invisibility:** An embedded water marking is not visible.
2. **Robustness:** Piracy attack or image processing should not affect the embedded water marking.
3. **Readability:** A watermarking should convey as much information as possible. A watermarking should be statistically undetectable. Moreover, retrieval of the digital Water Marking can be used to identify the ownership & copyright ambiguously.
4. **Security:** A watermarking should be secret & must be undetectable by an unauthorized user in general. A Water Marking should only be accessible by authorized parties.

WATERMARKING TECHNIQUES: There are primarily two types of digital picture watermarking schemes:

1. Techniques using the spatial and frequency domains.

A. Methods for the spatial domain: Some of the spatial domain techniques of watermarking are following. LSB, or Least Significant Bit: That is the simplest method for putting a watermark. The LSB of the pixel has a watermark thanks to this method. Provided that an image has pixels and that each pixel is represented by an 8-bit sequence, the watermarking is encoded in a few chosen pixels' last (least important) bit. Although this technology is simple to use and does not significantly distort the image, it is not highly resistant to attacks.Attacks may, for instance, just randomise all LSBS, which would obliterate the secret data. Method Based on SSM Modulation: Spread-spectrum modulation techniques purposefully spread or appropriate energy created at various discrete frequencies in time for the development of secure communications, to increase resistance to interference from the environment and jamming, and to avoid detection.By fusing the cover picture with a little amount of pseudo-noise signal modulated by the additional watermark, the SSM watermarking technique embeds information in the content of the image watermarking. A. Using the frequency domain method This method aims to include the watermarks into the image's spectral coefficients. The properties of the human virtual system (HVS) are better captured by the spectral coefficients than by the most often employed transforms, the discrete cosine transform (DCT) and discrete Fourier transform in the frequency domain. More information concealing capacity and excellent robustness against various geometrical attacks are provided by these strategies. The DWT approaches were used in this paper.

2. DWT in image Processing:

(DWT) Distinct A mathematical method for hierarchical breakdown of an image is the wavelet transform. The transformation is based on breaking down a signal into wavelets, which are brief waves with different frequencies. An original signal is divided up into wavelet transform coefficients by the wavelet characteristics, and these coefficients carry positional data. When these coefficients are subjected to an inverse wavelet transformation, the original signal can be fully recreated.

An image is divided up into three details and one approximation using DWT. LL, LH, HL, and HH are the bands. Low frequencies are present in LL in both the horizontal and vertical directions. High frequencies are present in HH in both the horizontal and vertical directions. High frequencies are present in the horizontal direction of HL. low frequencies moving vertically LH consists of low frequencies oriented horizontally and high frequencies oriented vertically. The signal's coarse information is contained in the low frequency portion, but the high frequency portion contains data on the direction of the signal's edge components.

The most important band is the LL band, which approximates the image and includes the majority of the image energy. The high frequency detail bands (LH, HL, and HH) can accommodate water marking since human eyesight is less sensitive in these areas. Without degrading the image's clarity

further, embedding into these bands makes the water marking more resistant. The DWT is carried out in two steps at each level of decomposition: first in the vertical direction, then in the horizontal. Four subbands are produced by the first level of decomposition: LL1, LH1, HL1, and HH1. Every each level of the decomposition starts with the input from the LL sub band of the previous level. This LL subband is further decomposed into four multi resolution Sub- bands to acquire next coarser wavelet coefficients.

The number of times the process is repeated depends on the application.

The excellent spatio-frequency localization capability of DWT has been extensively used to pinpoint the regions of a picture where a disturbance can be simply concealed.Moreover, this method does not need the original image to detect watermarks. As a result, it is employed in numerous signal processing-related applications, such as noise removal and audio and video compression

Conclusions:

This paper will ensure the security in the cloud database to all cloud user .Fusion in watermark technique will help us to increase security and ensure cloud user authentication.

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