

# **KIDNEY DISEASE PREDICTION USING RANDOM FOREST ALGORITHM**

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## **ABSTRACT**

Kidney disease is one of the most dangerous illnesses in the world right now. In addition to filtering blood and eliminating waste materials, the kidney also plays a critical role in maintaining bodily functions. Patients with high blood pressure and diabetes are typically affected by kidney disease. Most of kidney diseases can affect diabetes patients and high blood pressure patients. However, immediately identifying the disease at the earliest stage can save a patient's life. In the existing system, data mining techniques are used to predict kidney disease, but the system does not give efficient accuracy and it is time-consuming. In this paper, machine learning algorithms are used such as random forest and light GBM (gradient boosting machine). These algorithms can detect the stage of a deadly disease by taking less time with a reliable CKD data set to get an accurate rate of prediction of the kidney disease. Machine learning is essential in the healthcare sector and aids in disease prediction from the dataset by using the Random Forest and Light GBM Classifier.

**KEYWORDS:** Random forest algorithm, Light GBM (gradient boosting machine) Classifier, CKD data set, Model comparison, classification.

## **I. INTRODUCTION**

The prediction of kidney disease using machine learning algorithms is presented in this paper.



Due to damage, the kidneys are unable to filter blood as effectively as they should on a daily basis. A patient is more likely to develop renal disease if they have diabetes or high blood pressure. Dialysis or a kidney transplant are two options for treating renal failure. Kidney disease progresses very gradually and without any symptoms. Around the world, kidney disease can take many different forms. Therefore, the majority of doctors typically waste valuable time trying to determine whether a patient has kidney disease or not. To determine which algorithm to use in this paper, we are essentially working on "Chronic Kidney Disease" based on various performance indices. Thousands of lives could be saved worldwide if the disease could be quickly predicted and treated before patients suffer significant harm. Additionally, algorithms for machine learning can be used to find this illness. Several machine learning algorithms can be trained using patient data to identify this emerging disease. But getting the most accurate forecast in the shortest amount of time is the challenge.

Several performance assessment metrics, including the false negative rate (FNR), accuracy (ACC), precision (PRE), negative predictive value (NPV), F1 score (F1), false discovery rate (FDR), standard deviation (SD), specificity (SPE), mean absolute error (MAE), mean squared error (MSE), sensitivity (SEN), and root mean square error, are used in the previous model to properly evaluate classifiers. (RMSE). In order to obtain the most accurate prediction in the shortest amount of time, used this model.

#### **II. RELATED WORK**

[1] With multilayer perception and neural network preprocessing to fill in the blanks, Hussain and the team were able to accurately predict CKD in its early stages with an accuracy of 0.995. In the workflow, the outliers are thrown out, the best seven attributes are chosen using statistical analysis, and the principal component analysis results are used to throw out the attributes with the highest inter-co-relation. (PCA).

[2] Rady, El-Houssainy, and Anwar, Ayman Create the e- GFR dataset and the dataset algorithms. (PNN,REF,SVM,MLP) In comparison to other algorithms, the probabilistic neural network algorithm provides the highest overall classification accuracy percentage



when classifying the stages of CKD patients. In contrast, the probabilistic neural network needs 12 s to complete the analysis while the multilayer perception needs to run for at least 3 s. Based on correctly classified CKD patient stages and the amount of time needed to reach that limitation, these algorithms were contrasted in terms of classification accuracy.

[3] Ankit Chatorikar, Siddheshwar Tekale, Pranjal Shingavi, Sukanya Wandhekar, and others used CKD, Decision Tree, GFR, SVM, and Machine Learning. Because of the size of the data set and the missing attribute values, this study's limitations include a lower level of data strength. A machine learning model that targets chronic renal disease and has an overall accuracy of 94.99% requires millions of records with no missing values.

[4] Using Various Decision Tree Methodologies, Chronic Kidney Disease Prediction A.R.M. Alam, S. Baeha, A.S. Sianipar, D. Hartama, M. Zarlis, I.A. Pasadana, A.S. Sianipar, and A. Some of the decision tree techniques used in this study include Munandar DecisionStump, HoeffdingTree, J48, CTC, J48graft, LMT, NBTree, Random Forest, RandomTree, REPTree, and SimpleCart. The purpose of this study is to predict CKD using data mining methods. The main goal of this study is to determine the best decision tree for the prediction of CKD by comparing various decision tree techniques and using various decision tree techniques for CKD prediction.

[5] Endah W. Iiji Lestari, Taufik Asra, Ahmad Setiadi, Mahmud Safudin, Nila Hardi, and Doni Purnama Alamsyah AdaBoost algorithm implementation for predicting chronic kidney disease Algorithm testing is the methodology employed in this study. Processing data on chronic kidney disease as training data is the first step in creating a model. The model's output from the training set of data was then put to the test. The test results analysis is then contrasted. The purpose of the study is to determine whether data on chronic kidney disease are impacted. The adaboost algorithm can improve precision and accuracy.



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Table 1: Existing system analysis





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# **Ⅲ. PROPOSED METHODOLOGY**

In the proposed model of Chronic Kidney Disease (CKD), data sets have been utilized. In this system, it can be used by patients to know if kidney disease is present or not by inputting data such as "age", "blood pressure", "serum creatinine", "sugar", bacteria," etc. It will give some clear information about the concept of work. The data is separated into training data and testing data after it has been cleaned and processed. Using the training data, two machine learning classification algorithms are trained. The algorithms are implemented on the test data after training in order to produce predictions. In order to identify the most effective algorithm to predict chronic kidney disease in patients, the accuracy and performance of the predictions made by the two algorithms are compared in this study. The suggested model is demonstrated in the following.



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#### **Fig.1: The suggested kidney disease prediction model**

#### **3.1 Random forest:**

Random Forest is a part of the supervised learning strategy. It is applicable to machine learning (ML) algorithms that combine regression and classification. Its foundation is the idea of ensemble learning, a method for combining different classifiers to handle complex issues and enhance model performance. In order to increase accuracy, the classifier Random Forest averages several decision trees that were applied to different subsets of the input data set. The random forest chooses the result based on the votes of the majority of predictions using predictions from each tree.



#### **3.2 Light GBM Classifier:**

The Light GBM gradient-boosting system makes use of a tree-based learning method. Light GBM grows trees vertically, as opposed to other algorithms that grow trees horizontally, which translates to Light GBM growing trees leaf-wise as opposed to other algorithms growing levelswise The leaf with the greatest delta loss will be chosen to grow. A leaf-wise method can reduce loss more than a level-wise method when growing the same leaf.

## **3.3 DATASET DESCRIPTION**

Step 1: There are 25 features and 1 class label for every chronic kidney disease record, and the features are age, bp, sugar, serum creatinine sodium, hemoglobin etc.

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**Fig.2 :Data set**

Step 2:

#### **Cleaning the data:**

The data may be incomplete and contain a lot of useless information. Data cleaning is completed to handle this portion. Missing data handling, data analysis, feature engineering, handling noisy data, etc. are all included.

#### **Missing Data:**

When some data is missed, this circumstance occurs. There are several ways to handle it.

Among them are:

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1. Ignore the tuples: This strategy only works when the dataset at hand is sizable and a tuple contains multiple missing values.

2. Adding the Missing Values: There are several methods for completing this task. The most likely value to manually fill in the missing values is attribute mean.

Step 3:

The obtained data from stage is taken into consideration then data is trained using the classification algorithm and obtained result is analyzed. In order to improve accuracy, the obtained data is also trained using machine learning algorithms like RF and LGBM.

#### **3.4 PREPROCESSING:**

In machine learning, data preprocessing prepares the metadata to make it appropriate for the model. It is the first and most crucial stage in the development of a model. In this study, feature encoding is utilized to convert categorical data from a dataset into numerical data.



**Fig.3: Distribution of categorical data**

# **3.5 FEATURE ENCODING**

Feature encoding is the process of transforming categorical data in a dataset into numerical data. Feature encoding is essential because the majority of machine learning models can only take into account numerical data and not written data.



# **3.6 MODEL COMPARISION**

In this study the goal of comparing two algorithms is:

A) Better performance

When there is model comparison and selection, machine learning operates more effectively. Choosing the algorithms that work best for the data is the main objective.

B) Longer lifetime

High performance may not last long if the selected model is tightly correlated with the training data and unable to interpret unknown input. The key to ensuring that predictions are accurate over time and that little retraining is necessary is to find a model that understands underlying data patterns.

C) Speedy process

D) It is needed to advance quickly and with the maximum accuracy. The machine learning solutions must be configured using a number of parameters.

E) Easier retraining data

Minute details and metadata are recorded when models are reviewed and prepared for comparisons, and they are useful during retraining.

## **Ⅵ. PERFORMANCE ESTIMATION**

In this section, the data set used for the classification process, aspects that are extracted from the reviews, and performance parameters of the classifiers such as precision, recall, accuracy, and Fscore values that are obtained by the LGBM and RF are discussed. A healthy comparison has been made between the proposed method and the other existing classification techniques.

#### **4.1ACCURACY**



One metric for assessing classification models is accuracy. Accuracy is the proportion of predictions that our model correctly predicted. Accuracy can also be determined in terms of positives and negatives for binary classification, as shown below:

Accuracy=TP+TNTP+TN+FP+FN

Where

 $TP = True$  Positives,

 $TN = True Negatives,$ 

FP = False Positives, and

FN = False Negatives.

1. True Positive (TP): Positive and anticipated positive values.

2. Values that are predicted to be positive but are actually negative are known as false positives (FP).

3. False Negatives (FN) are positive values that are expected to be negative.

4. Values that are predicted to be negative and are therefore true negatives (TN).

#### **4.2 CONFUSION MATRIX**

When describing how well a classification model performs on a set of test data for which the true values are known, a table known as a confusion matrix is frequently used. The confusion matrix shows the confusion of the classification model during prediction. It shows the TP (True Positive), TN (True Negative), FP (False Positive), and FN (False Negative) values for the testing dataset.



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## **Ⅴ. PERFORMANCE MEASURES**

To describe classification performance, "accuracy" or "error" in predictions is frequently used. Although specificity and precision are computed differently, accuracy is typically used interchangeable with them. It is determined by comparing the proportion of correctly classified samples to all samples. The accuracy is established by

TP+TN/P+N

Where TP=True Positives, TN=True Negatives, P=Positives, N=Negatives.

Additional metrics for categorization performance include sensitivity, specificity, recall, and precision. Sensitivity (also known as recall) and precision assess the "True Positive Rate" for a binary classification task, which measures the likelihood of making the correct prediction in a "positive or true" case. (e.g., in an attempt to predict disease, the disease is correctly predicted for a patient who truly has this disease).

 $Sensitivity = TP/TP + FN$ 

 $Precision = TP/TP + FP$ 



Specificity describes the probability of making the correct prediction in a "false or negative" instance, or the "true negative rate," for a binary classification problem. (e.g., in an attempt to predict disease, no disease is predicted for a healthy patient).

 $Specificity = TN/TN+FP$ 

## **Ⅵ. RESULTS AND DISCUSSION**

After the data set underwent a successful evaluation process to determine whether a patient has kidney disease or not, a sizeable amount of data was divided into training and testing. By virtue of classification, performance indicators are employed to support various algorithmic approaches. A person is classified as positive (0) when they exhibit symptoms of renal illness, if they do not, have the symptoms they are classified negative (1). Out of the two algorithms, Random Forest yields the best results.



**Fig.5: Frequency distribution of kidney disease**

When compared to the Light GBM classifier, Random Forest algorithm has the highest accuracy. The graph below compares the models of two algorithms.



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# **Ⅶ. CONCLUSION AND FUTURE WORK**

To obtain a precise expectation rate over the introduced data set in this paper, two different algorithms were chosen. Comparing all of the methods used, the random forest algorithm (accuracy rate: 99.10%) yielded the best results, while LGBM (97.05%) scored poorly. In addition, the LGBM classifier takes longer than RF to provide a prediction and the highest score that can be predicted. Since a precise pace of expectation is unquestionably dependent on the preprocessing strategy, the preprocessing techniques must be handled carefully to produce recognized results precisely.

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